WEEK 2 OBJECTIVES:

- Finalise roles, make sure we are clear we know what we are doing individually.

- Complete initial requirements this week, make sure we all know what we are working towards.

Everyone: Come up with 1-3 appropriate question for the NHS related to our project, the project lead will govern what questions get selected and will be passed on to the marketing team.

Art Team:

* Make a basic logo draft or finalise it
* Make basic graphics based on the wireframes, example a transparent dropdown button.
* Make literally anything for the art for the game, just so the dev team can take a direction using the art.

Dev team:

* Get barebones website working with working buttons.
* Get 3 pages, one main two sub pages, just has to be the barebones, literally just existing.

Marketing team:

* Make the powerpoint for next week

Powerpoint:

* Who are we, pages for each of us, very basic not too deep
* Pages for what are project is, basic outline, how it relates to the NSE and mental health.
* Questions we are asking the NHS, one slide per question. The project lead will govern what questions get selected.